

# Towards Formalizing the Guard Condition of Coq

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# Goal for Today

1. Consistency of a Type Theory
2. Coq's Guard Checker
3. Towards a Formalization

# Consistency of a Type Theory

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## Consistency of a Type Theory

1. Strong normalization: reduction terminates and every term has a unique normal form.
2. Subject reduction: reduction preserves typing.
3. Canonicity: normal form of terms in the empty context must begin with a constructor.

Together, we can prove consistency:

### Proof of Consistency

Any term of the Empty type has a normal form (1) of the same type (2), which, in the empty context, must begin with a constructor (3). But the type False has no constructor.

# Inductive Types in Coq: Constructors

We want to show Coq's consistency with the same scheme.

Inductive types in Coq:

```
1 Inductive nat :=
2   | 0 : nat
3   | S : nat → nat.
4
5 Inductive list (A : Set) :=
6   | nil : list A
7   | cons : A → list A → list A.
8
9 Inductive vec (A : Set) : nat → Set :=
10  | vnil : vec A 0
11  | vcons (n : nat) : A → vec A n → vec A (S n).
```

Which are defined using constructors.

# Inductive Types in Coq: Constructors

More examples:

```
13 Inductive Acc (A : Set) (R : A → A → Prop) (a : A) : Prop :=
14   | acc : (forall b : A, (R b a → Acc A R b)) → Acc A R a.
15
16 Inductive rtree :=
17   | node : list rtree (* nested *) → rtree.
18
19 Inductive rtree' :=
20   | node' : list_rtree → rtree'
21 with list_rtree :=
22   | rtree_nil : list_rtree
23   | rtree_cons : rtree' → list_rtree → list_rtree.
```

We can also have nested and/or mutual inductive types.

# Inductive Types in Coq: Eliminators

The dual of a constructor is an eliminator, whose type is known as the induction principle.

```
25 About nat_rec.  
26 (** nat_rec : forall P : nat → Set,  
27   P 0 → (forall n : nat, P n → P (S n)) → forall n : nat, P n  
28 *)  
29 About list_rec.  
30 (** list_rec : forall (A : Set) (P : list A → Set),  
31   P (nil A) →  
32   (forall (a : A) (l : list A), P l → P (cons A a l)) →  
33   forall l : list A, P l  
34 *)  
35 About vec_rec.  
36 (** vec_rec: forall (A : Set) (P : forall n : nat, vec A n → Set),  
37   P 0 (vnil A) →  
38   (forall (n : nat) (a : A) (v : vec A n), P n v → P (S n) (vcons A n a v)) →  
39   forall (n : nat) (v : vec A n), P n v  
40 *)
```

# Eliminators vs Match

Coq was designed to extract to OCaml, so `match` operators are used instead of eliminators.

Eliminators can be defined using `match` and `fixpoints`.

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26 (** nat_rec : forall P : nat → Set,  
27   P 0 → (forall n : nat, P n → P (S n)) → forall n : nat, P n  
28   *)
```

```
43 Fixpoint nat_rec (P : nat → Set)  
44   (p0 : P 0) (ps : forall (m: nat), P m → P (S m)) (n : nat) : P n :=  
45 match n with  
46   | 0 => p0  
47   | S m => ps m (nat_rec P p0 ps m)  
48 end.  
49 End M.
```

# Eliminators vs Case

For example, the plus operation on  $\mathbb{N}$  in both styles:

```
50 Definition plus_elim (a b : nat) := nat_rec (fun _ => nat) b (fun _ p => S p) a.  
51  
52 Fixpoint plus (a b : nat) {struct a} := match a with 0 => b | S a' => S (plus a' b) end.
```

which are equivalent.

```
54 Theorem plus_equiv : forall (a b : nat), plus a b = plus_elim a b.  
55 Proof.  
56   induction a as [|a Ha].  
57   - simpl. reflexivity.  
58   - cbn. intro b. f_equal. exact (Ha b).  
59 Qed.
```

# Fixpoints in Coq

However, non-terminating fixpoints can break strong normalization!

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```
77 Definition one := plus' (S 0) 0.
78 Theorem one_equals_two : one = S one.
79 Proof. unfold one at 1. rewrite alt. rewrite ← alt. unfold id. apply f_equal. symmetry. reflexivity. Qed.
80
81 Theorem n_not_succ_n: forall (n : nat), n = S n → False.
82 Proof. induction n as [|n Hn]; intro H; now inversion H. Qed.
83
84 Goal False. exact (n_not_succ_n one one_equals_two). Qed.
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... and consistency!

# Coq's Guard Checker

---

- sufficient condition for termination
- based on a syntactical check for **structural recursion**
- the condition it imposes is known as the **guard condition**.

In short: it checks that the recursive argument is structurally smaller.

```
52 Fixpoint plus (a b : nat) {struct a} := match a with 0 => b | S a' => S (plus a' b) end.
```

## Other guard conditions

- well-foundedness in Program Fixpoint
- sized types in Agda
- type-based conditions

An oversimplification of how the guardchecker works:

```
91 Fixpoint f (n : nat) := match n with
92   (* strict subterms of n : [] *)
93   | 0 => 0
94   | S n1 => (* strict subterms of n : [n1] *)
95   match n1 with (* strict subterms of n : [n1, n2] *)
96     | 0 => n1
97     | S n2 => ((fun x => x) f) n1
98   end
99 end.
```

- Internally, the subterms are deduced from a (regular) tree representing `nat`.
- In real life: mutual, nested inductive types (and fixpoints) that complicate matter..

# Is that the end of the story?

Of course not! Many things happened since the guard checker's birth.

- remains crucial for the correctness of Coq
- at the heart of multiple consistency-threatening bugs.
- bugfixes and optimizations → about 1k LOC of OCaml (2k including data structures)

# Coq's Guard Checker: a Timeline

Many others have contributed to the guard checker, sorry if I missed your names!

## 1990s

- Eduardo Gimenez : “Codifying Recursive Definitions with Recursive Schemes”.
- Christine Paulin-Mohring : Inductive types in Coq.

## 2000s

- Bruno Barras : first commit of the Guard Checker in Coq by Bruno Barras.

## 2010s

- Pierre Boutiller : relaxation of the guard condition via  $\beta - \iota$  cuts
- Maxime Dénès : Propositional Extensionality bug + fixes

## 2020s

- Hugo Herbelin : restored strong normalization, extracted uniform parameters, ...

# Towards a Formalization

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# Why understand the Guard Checker of Coq?

## **User POV**

Fighting the guard checker is common in formalization projects. We need an accurate understanding of it.

## **Theoretical POV**

We want to know that Coq's metatheory is consistent.

## **Immediate Goals**

- Understand the guard checker and produce a specification/paper/document
- Lay the groundwork for formalization: we do it in MetaCoq.

# Introduction to MetaCoq

# Definition: implementation details

Distinction must be made between

## Guard Condition

A **predicate** on whether a term is guarded.

```
Inductive Guard  $\Sigma$   $\Gamma$  : term  $\rightarrow$  Prop :=  
| Guard_tFix (f : tFix) : "f is structurally recursive"  $\rightarrow$  Guard  $\Sigma$   $\Gamma$  f  
| ... end.
```

## Guard Checker

Guard Checker: a **function** that computes/decides the guardedness of a term.

```
Definition guard  $\Gamma$   $\Sigma$  t A  $\rightarrow$  ( $\Gamma$  ;  $\Sigma \vdash t : A$ )  $\rightarrow$  Bool.  
Theorem guard_ok := guard t = true iff Guard t.
```

# Guard Condition in MetaCoq: Current State

Did MetaCoq prove consistency? Not yet, but there is hope. See Meven's talk later!

3 ingredients:

1. Strong normalization -
2. Subject reduction -
3. Canonicity -

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First Contribution: an issue in the current setup

# The Wrong Way to Guard Check

The current order of proofs:

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Circular dependency! Any way to break the loop?

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3. **Assume** Strong Normalization
4. Define reduction function (and show it respects the reduction relation)
5. Define guard checker (and show it respects the guard condition)

No more circular dependency!

## Plan for Current Work

Do bullet points 1 (define guard predicate) and 5 (port guard checker to Coq) concurrently.

Faithful to current OCaml implementation.

## Future work

- Move trust to a new guard condition that
  - is simpler to understand, thus easier to trust, and
  - implies the old guard condition.

Old Guard Condition  $\xrightarrow{\text{reduces}}$  New Guard Condition

by doing a (verified) translation.

- Ideally, Coq's guard checker will be extracted from a verified implementation in MetaCoq.

## We have seen today

- Three ingredients to prove consistency:
  1. Strong Normalization (Guard Condition!)
  2. Subject Reduction
  3. Canonicity
- Inductive types; eliminators vs fixpoints (and danger)
- Introduction to MetaCoq
- “First predicate, then function”

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**Thank you! Questions?**